

# **USB MULTI-CHANNEL AUDIO L16 PLATFORM**

Multi-Channel analog and digital USB Audio Class 2 development platform



## **FEATURES**

- USB audio hardware development and reference software platform
  - $\,\circ\,$  6 channel analog input, 8 output
  - $\,\circ\,$  S/PDIF or ADAT input and output
  - $\,\circ\,$  MIDI input and output
  - 18in/8out digital audio mixer
- USB compliant device
  - High-Speed USB device
    Optional Full-Speed fall-back
  - USB Audio Class 2.0 device
    Optional Audio Class 1.0 fall-back
  - Bus- or self-powered
- Bit perfect USB audio transfer
  - $\,\circ\,$  Asynchronous Isochronous from host
  - Adaptive Isochronous to host
  - $\circ$  PCM  $\leq$ 192kHz at 16, 24 or 32bits
  - Local crystal audio clocking
  - PLL recovery of digital audio clock
- Multiple OS support
  - $\circ \ {\sf Windows}$
  - Mac OS X
  - $\circ \text{ Android}$
- Royalty free software stack • Provided as source code

The USB Multi-Channel Audio L16 Platform is a complete development hardware and reference software solution for multi-channel USB audio applications.

The hardware platform uses the XS1-L16 multicore microcontroller. A member of the XMOS xCORE-General Purpose<sup>™</sup> family, this device has 16 logical cores delivering 1000MIPS of deterministic and responsive processing power.

Exploiting the flexible programmability of the  $xCORE^{TM}$  architecture, the platform supports USB audio streaming of up to 20 channels at 192kHz, and includes 18in/8out audio mixing functionality.

The guaranteed Hardware-Response<sup>™</sup> times of xCORE technology always ensure low latency (round trip as low as 3ms), bit perfect audio streaming to and from the USB host.

Delivered as source code, the reference software provides a fully featured production ready solution, including support for: Full- and High-Speed USB operation, USB Audio Class 2.0 & 1.0, MIDI, HID and DFU classes.

The XMOS xTIMEcomposer<sup>™</sup> Studio development suite and tools then allow for quick and easy software development and customization to add customer specific, product differentiating features.



USB Multi-Channel Audio L16 Platform PRODUCT BRIEF

### USB MULTI-CHANNEL AUDIO L16 PLATFORM BLOCK DIAGRAM



#### **USB Multi-Channel Audio L16 Platform**

	Feature	Benefit
●	High-speed USB 2.0 device	Plug-and-play operation Bus- or self-powered
<b>(</b> ( <b>)</b>	USB Audio Class 2.0 compliant	Driverless operation with Mac OS X <sup>1</sup> Multiple driver vendors for Windows <sup>2</sup> Android <sup>3</sup>
입라 	Multi-channel audio input and output Digital and analogue audio formats Multi-channel audio mixing <sup>4</sup>	Functionality ideally suited for Mac/PC/Android based audio recording and playback interfaces
	Local clocking Asynchronous USB audio transfer	Low jitter, high quality audio capture and playback
A STATE	Powered by xCORE-General Purpose multicore microcontroller	Flexible, deterministic and responsive processing power Low audio USB round trip latency (<3ms achievable)
	Flexible hardware & software platform	Predefined feature set reference software Easily customisable to meet specific product requirements
<b>X</b> TIMEcomposer	Source code reference software Integrated development tools suite	Rapid development and code reuse Royalty-free deployment Fast time to market

1: Mac OS X v10.6.4 and later provides native USB Audio Class 2.0 support.

2: USB Audio Class 2.0 support under Windows requires a  $3^{\rm rd}$  party driver.

3: Requires that Android device is USB host with USB Audio Class support.

4: Mixer configurable with up to 18 input channels and 8 output channels at up to 96kHz, or 2 output channels at 192kHz.

## **ORDERING INFORMATION**

### For a list of XMOS distributors, please visit <u>www.xmos.com/support/distributors</u>.

Part number	Contents	
XR-USB-AUDIO-2.0-MC		L16 Multi-Channel Audio core-board xTAG2 debugger 12V PSU, USB cable



© 2014 XMOS LTD Third party trademarks are hereby acknowledged. This is a preliminary product brief, contents are subject to change.